

# CAESTUS ASSAULT RAM [LEGENDS]

M

14"

T

10

SV

3+

W

18

LD

6+

OC

0

215 PTS

Base —



- Combat Doctrines
- Deadly Demise D6
- Hover

1

KOMMANDO

—

2

BEWEGUNG

### Into the Foe

If a unit disembarks from this Transport before it moves, until the end of the turn, that unit is eligible to charge in a turn in which it Advanced.

3

BESCHUSS

### Firefury Missile Batteries

IGNORES COVER

|     |     |    |   |    |   |
|-----|-----|----|---|----|---|
| R   | A   | BS | S | AP | D |
| 36" | 2D6 | 3+ | 6 | -1 | 1 |

VERWUNDET

|      |      |    |       |      |
|------|------|----|-------|------|
| 2+   | 3+   | 4+ | 5+    | 6+   |
| T1-3 | T4-5 | T6 | T7-11 | T12+ |

### Twin Magna-Melta

MELTA 4TWIN-LINKED

|     |   |    |    |    |    |
|-----|---|----|----|----|----|
| R   | A | BS | S  | AP | D  |
| 18" | 2 | 3+ | 12 | -4 | D6 |

VERWUNDET

|      |       |     |        |      |
|------|-------|-----|--------|------|
| 2+   | 3+    | 4+  | 5+     | 6+   |
| T1-6 | T7-11 | T12 | T13-23 | T24+ |

4

ANGRIFF

—

5

NAHKAMPF

### Armoured Hull

LANCE

|       |   |    |   |    |   |
|-------|---|----|---|----|---|
| R     | A | WS | S | AP | D |
| Melee | 6 | 4+ | 8 | 0  | 1 |

VERWUNDET

|      |      |    |       |      |
|------|------|----|-------|------|
| 2+   | 3+   | 4+ | 5+    | 6+   |
| T1-4 | T5-7 | T8 | T9-15 | T16+ |

VERTEIDIGUNG

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IMMER / EINMALIG

### Transport

This model has a transport capacity of 12 Adeptus Astartes Infantry models. Each Jump Pack, Wulfen, Gravis or Terminator model takes up the space of 2 models and each Centurion model takes up the space of 3 models.

### GEGEN DIESE EINHEIT

W10 · RW 3+ · 18 LP je Modell

WIRD VERWUNDET MIT

|            |              |           |            |            |
|------------|--------------|-----------|------------|------------|
| 2+<br>S20+ | 3+<br>S11-19 | 4+<br>S10 | 5+<br>S6-9 | 6+<br>S1-5 |
|------------|--------------|-----------|------------|------------|

RETTUNGSWURF JE DS

|            |             |             |             |            |
|------------|-------------|-------------|-------------|------------|
| DS 0<br>3+ | DS -1<br>4+ | DS -2<br>5+ | DS -3<br>6+ | DS -4<br>— |
|------------|-------------|-------------|-------------|------------|

Damaged: 1-6 wounds remaining

While this model has 1-6 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

### REGELN & KEYWORDS KURZ

**Combat Doctrines** At the start of your Command phase, you can select one Combat Doctrine listed below.

**Deadly Demise D6** This ability always takes the form Deadly Demise X.

**Hover** Each time this unit takes to the skies (21.03), do not subtract 2" from the maximum distance.

**[BLAST]** Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

**[IGNORES COVER]** Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

**[LANCE]** Each time an attack is made with a [LANCE] weapon, if the attacking model's unit made a charge move this turn, add 1 to the wound roll.

**[MELTA]** This ability always takes the form [MELTA X].

**[TWIN-LINKED]** Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

### AUFSTELLUNG

1x Caestus Assault Ram [Legends]

**Ausrüstung:** Firefury Missile Batteries, Twin Magna-Melta, Armoured Hull